Rocket League Tournament Format

- The Tournament Bracket will consist of 8 -16 players to be based off age/grade:
- A one-day tournament will be held for each age group offered. Participants will be given a Tournament ID and Password and will be asked to join at their allotted time for the start of the tournament.
- Rocket League Brackets will be determined by the computer; the Roseland Recreation Department does not have any say in matchups and seedings.
- Players will have a 10-minute grace period to join the game within the scheduled tournament start time. If a player does not arrive within the 10 minutes the game will be ruled a forfeit and the player who logged on to play during scheduled time will get the win.
- The Tournament will be run as a Single Elimination Tournament, including the Finals.
- Each game is 5-minute-long, and that will remain the same throughout the entire tournament.
- An <u>ID</u> and a <u>Password</u> will be given to all who register. **Gamer Tags** are **required** when registering.
- The Roseland Recreation Department has the right refuse entry for any inappropriate Gamer Tags

GAMING PLATFORM/EQUIPMENT:

Rocket League requires you to have one of the following Gaming consoles:

- 1. Computer
- 2. Nintendo Switch
- 3. PlayStation
- 4. Xbox

IMPORTANT!!! <u>Please note you must have a Online Live Account in order to</u> <u>play</u>.

<u> Tie Break Procedures:</u>

Rocket League's <u>Tie Breaker System</u> is determined by <u>who scored the first goal</u>. In the event that no goals were scored, there will be a sudden death overtime period until one does score.